Useful links and info (for roleplayers)

- Rules doc
- Megacontinuity
- Character info spreadsheet - put your character's basic info into a new line. Their room number will get filled in automatically once you put it in the room spreadsheet (see below).
  - Homeroom, Schedule, and Classes sheets exist to help with coordination of those things.
    - Basic freshman schedule looks to be approximately: a maths, a writing, a history, a language, Intro to Lab, Intro to Shop, Maleficaria Studies, and 1/hr of maintenance shift per week
- Room spreadsheet - put your character in the first sheet to assign them a room. (Most people have been assigning rooms at random, Fletcher has a !shroom command for this.) You can use the different sheets to see what other characters have rooms near yours, calculate the distances between rooms, and see what characteristics your room has.
- Room map - numbering starts from 1 at the 12 o'clock position and increases clockwise. Within each radial line, the eight rooms are numbered going from the outside to the inside, first the bottom layer and then the top layer (example cross-section).
  - Room map with taken rooms marked. Up to date as of early morning of Oct. 25, 2021.
- Enclave list - list of the known enclaves, both from canon and the ones we made up. (A sheet on the character info spreadsheet.)
  - Enclave map - map of the above.
- Induction time - July 2, 2020, 6:00am UK time, see link for timezone conversion. (In a universe with no covid)
- Availability spreadsheet - put in how available you are for tagging threads
- Spell Examples spreadsheet - for getting a feel for freshman power levels; work in progress. Feel free to add your own. (May include some OP examples that are not mod-approved.)
- Notes on canonically existing objects, spells, etc
- Spreadsheet that filters megacontinuity threads by the characters in them
- If a thread is marked [english] or [mandarin], it's open to any characters that speak those languages
- Levels of the school:
  - 5 - reading room, library (with mezzanine-level areas and walkways)
  - 4 - freshman dorms, cafeteria (with mezzanine), maleficaria studies auditorium, classrooms
  - 3 - sophomore dorms, language labs, stockroom, (probably classrooms?)
  - 2 - junior dorms, alchemy lab, classrooms
  - 1 - senior dorms, senior seminar rooms, workshop, gym
  - 0 - graduation hall
- Most discussion is taking place in the scholomance megacontinuity discord server (if you don't have an invite link, you can ask in one of the servers where glowficcers hang out)

Revision #20
Created 2021-10-26 03:32:20 UTC by Manya
Updated 2021-12-27 05:32:26 UTC by clover