Zoe Aletheia

Circus acrobat. Believes in the power of her luck to protect her from everything that could go wrong and the power of her vigilance and her gun to protect her friends. Nephren Ka is a fan of her work but that's probably going to be fine, right?

Stats

Attributes

- Strength: 90th percentile
- Dexterity (gross and fine motor skills): 95th percentile
- Constitution: 75th percentile
- Height/weight: 25th percentile
- Fluid intelligence (reasoning ability, problem-solving): 50th percentile
- Crystallized intelligence (education, knowledge): 50th percentile
- Appearance (looks, charisma, raw magnetism): 80th percentile
- Willpower (force of will, sanity, spellcasting ability): 80th percentile
- Luck: 98th percentile

Best Skills

- Climb
- Dodge
- Jump
- Charm (i.e. making people like you)
- Art and Craft (Circus Performer)
- Psychology (i.e. reading people, noticing lies)
- Spot Hidden
- Firearms (Shotgun)
- First Aid
- Stealth

Background Elements

Description

Compact, lithe, solid, graceful

Ideology

Suicide Club lets her practice the skills she needs.

People

[as of 'hold your hat and hang on to your soul'] She has to stay away from Ralph to keep him safe. Anemone's memory reminds her that the story isn't over yet. Zoe promised Anemone to take full responsibility for Magnificence's care and wellbeing.

Location

[as of 'hold your hat and hang on to your soul'] The circus is a reminder of a life she can no longer have.

Possession

Corde lisse clears her mind and makes her love her body.

Personality

[as of 'hold your hat and hang on to your soul'] Zoe can trust that things will eventually work out for her. She needs to protect her friends. They will be okay if she is good enough.

Equipment

- Pocket knife: victorinox swiss army knife
- Shotgun: plus some amount of ammo
- Cigarette lighter: zippo
- Pocketbook: brown suede
- Handkerchiefs: "blow" one in whiteworked linen; "show" one in raw silk
- Compact: contains powder, puff, and mirror
- Gloves: ivory leather
- Perfume: tabu by dana in an atomizer
- Acrobat stuff: rigging for corde lisse, etc
- First aid stuff: for sprains, blisters, scrapes, etc
- Ghost stuff: salt, crystals, candles, etc
- Urbex stuff: goggles, flashlight, lockpicks, etc
- Desert stuff: survival gear for desert travel
- Food: nonperishable rations
- Motorcycle: as sturdy and all-terrain-y as she could afford
- Warding stone: magic???

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